



**Wetheringsett
Manor**

KEY PRINCIPLES FOR USING THE PUPIL PREMIUM GRANT AT: Wetheringsett Manor School

- 1. Wetheringsett Manor School has a commitment to raise achievements for pupils who are eligible for Pupil Premium and knows these pupils must make faster progress than non-eligible pupils and is determined to achieve this.**
- 2. Wetheringsett Manor School never confuses eligible pupils with low ability and strives to 'bring out the best' in this group of pupils and support them to achieve the highest levels.**
- 3. Wetheringsett Manor School creates an overall package of support aimed to tackle the range of barriers including; attendance, behaviour, external factors, professional development focussing on improving outcomes for eligible pupils, improving the quality of teaching and learning, language acquisition, parental engagement, opportunities for first-hand experiences and development of literacy and numeracy skills.**
- 4. Wetheringsett Manor School uses assessment systems to track and enable thorough analysis of data (Reading, Writing and Maths) to identify pupils who are under achieving and why.**
- 5. Wetheringsett Manor School directs resources and interventions to accelerate progress of eligible pupils and close the attainment gap compared to their peers.**
- 6. Wetheringsett Manor School uses data to carefully track the impact of targeted spending (interventions, projects or pedagogy) on attainment and progress of eligible pupils.**
- 7. The Pupil Premium Leader and the Head teacher have a clear overview of how funding is allocated and the difference it is making to the outcomes of pupils termly.**
- 8. Wetheringsett Manor School ensures class teachers, Key Stage leaders know which pupils are eligible for Pupil Premium so they can take responsibility for accelerating progress and accountability is shared across the academy.**
- 9. The Local Governing Body is ambitious for pupils and closely monitors the schools's effectiveness in closing the gap between different groups of pupils.**